

MEMBERSHIP APPLICATION

Sebastopol Area Chamber of Commerce & Visitors Center 265 So. Main St., P.O. Box 178, Sebastopol, CA. 95473 (707) 823-3032 Fax (707) 823-8439 chamber@sebastopol.org www.sebastopol.org

MEMBERSHIP INVESTMENT RATES

| Date: | MEMBERSHIP INVESTMENT RATES | |
|--|--|--------------|
| Business Name: | 1-year investment | |
| Contact person: | Friend of the Chamber * | \$ 75 |
| Title: | Non-profits | \$130 |
| Street Address: | 1-2 Employees | \$205 |
| Mailing Address: | 3-15 Employees | \$260 |
| City, State, Zip: | 16-49 Employees | \$315 |
| Phone : | 50+ Employees | \$435 |
| Fax: | President's Circle \$1 (Special expanded Membersh | 1,000 bin |
| E-mail: | Ask for details) | |
| Website:: | (* Friends must be an individual, not affiliated with or promoting any business or organization, just a friend that wants to be informed and involved in community!) Initial enrollment requires \$25 set-up fee. | |
| Category:(ex. automotive, restaurant) | | |
| | | |
| Number of employees: (Number of employees of a company includes owners and full-time equivalent of 40 hrs./wk) | Memberships are renewable on an annual basis in July or January. | |
| Membership investment (at right) | | |
| \$+ \$25 set-up fee = \$ | Businesses can join <i>at any time</i> and dues investment will be adjusted appropriately. | |
| Your membership investment includes Website Link and Directory listing. | | |
| Payment type: [] check [] MC/Visa [] cash | Number of employees of a company includes owners and full-time employees (equivalent of 40 hrs/wk) Ex: 2 part time employees = I full time | |
| Credit Card information: | | |
| Name on card: | | |
| Card# | This investment is tax deductible as a legitimate business expense (under section 162, Internal Revenue Code Regulations), and continues until resignation in writing is submitted to the | |
| Exp. Date: | | |
| Card holder signature: | Sebastopol Area Chamber of Con | nmerce. Mem- |
| Chamber Sponsor: | bership dues are non-refundable. | |

[] Received Sticker