

ADVANCED ILLUSTRATOR LAB 2A

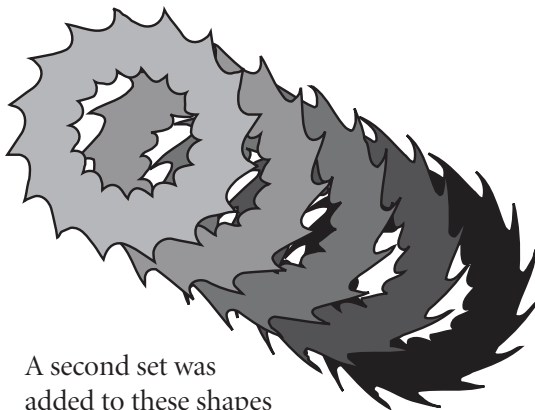
Read Chapter 25 in Real World for everything you ever wanted to know about Actions.

Create Your Own Actions

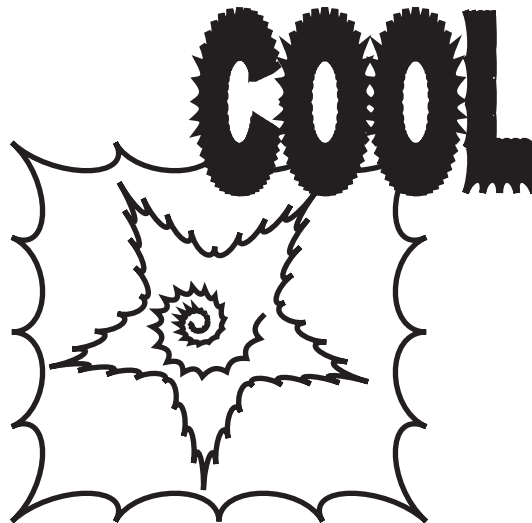
You are to create a custom set with a new action which modifies or transforms shapes, or creates effects. The action should have at least 3 steps. Use the dialog box or Insert Stop when appropriate. Use the Action Palette options to save your action to bring into Lab. Save the file as "your name-action." Your action set will be turned into our class folder located in the CIS 73.38...Grovier...Drop Folder so that I can load it. Remember I must have the actual action file, actions do not stay attached to files. On another document describe what the action does, the steps involved, and any necessary instructions.

You may want to try the following example before you create your own. In this set we add anchor points and then add the punk or bloat filter. Another action could then be created which moves the shape and sends it to back.

1. Draw a circle in a new file.
2. With the circle selected, click the New Set and name your set. Now click the New Actions button in the Actions palette. Type a name for the action and click record. Notice the Record button turns red and changes we make to the circle will be recorded.
3. Choose Object..Path..Add Anchor Points two times to add two new sets of anchor points to the circle. Then choose Filter..Distort..Punk and Bloat. Choose Preview and apply a -10 punk, then hit OK. Click the stop button in the Actions palette to end recording.
4. Draw several shapes and apply the action you have created.



A second set was added to these shapes to twirl and send to back.



Lab Evaluation

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