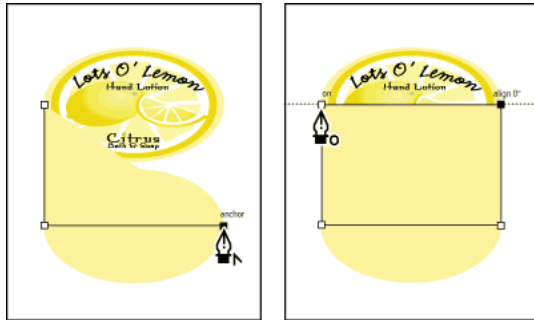


5. Complete the sides of the cylinder.

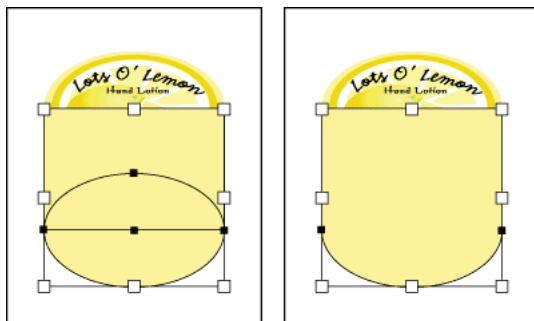
Click the right anchor point on the lower ellipse. Then click the right anchor point on the upper ellipse. Click again on the original anchor point on the left edge of the upper ellipse. You have created a rectangle that will become the barrel of the cylinder.



6. Join the barrel.

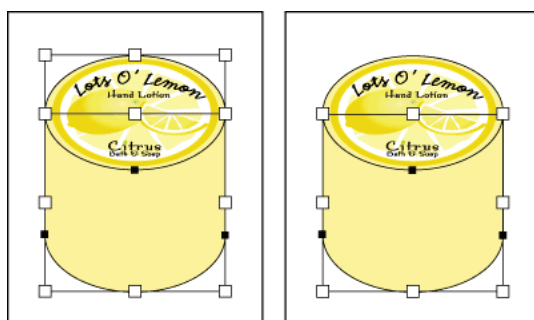
Join the barrel of the cylinder to the bottom ellipse. Choose the selection tool, and Shift-Click to select both the new rectangle and the lower ellipse. Open the Pathfinders and apply the Add to Shape Area. You now have a single object, created from the ellipse and the rectangle.

Because the upper ellipse is hidden beneath the new cylinder shape, you need to send this object to the back.



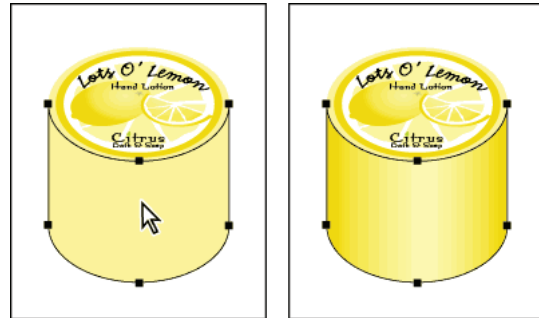
7. Trim the barrel.

Shift-Click to select both the cylinder and the upper ellipse. Apply the Trim Pathfinder. This removes the portion of the cylinder that overlaps the upper ellipse. Deselect the object.



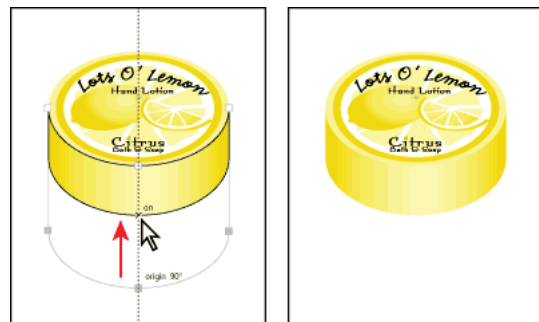
8. Create a three-dimensional effect.

Select the barrel of the cylinder with the direct selection tool. Fill the cylinder with a gradient to give it a three-dimensional look.



9. Resize the cylinder.

With the direct selection tool, Shift-Click to select the left, bottom, and right anchor points of the cylinder. Hold down Shift and drag the bottom to increase or decrease the depth. Add text or other designs on the side of the package utilizing one or more of the Enveloping tools. Remember to select "Distort Pattern Fills" to make a pattern look 3-dimensional. Finally...add other background objects to give your design more interest and depth.



Requirements: Create cylinder package as described. Include one or more Envelope Distorts so that text and other objects are following shape. Create gradient, modify text and other shapes or patterns. Design must have 3-dimensional quality.

Lab Evaluation

	★★★★
	★★★
	★★
	★